

1. A system for synchronizing data records between a network data server and a requesting client device comprising:

a network server software application;

characterized in that the client application maintains a first table of unique identifiers for data records stored at the client and sends a copy of the table with a request for data from the server, and the server maintains a second table of unique identifiers for candidate data records to be sent to the client, the identifiers at server and client formed by a common process, and in that the server, on receiving the request and first table from the client, compares the first table and the second table, then sends to the client only those records indicated by the comparison as new to the client and a notification of table updates.

2. The system of claim 1 wherein the network is the Internet network.

3. The system of claim 1 wherein the identifiers are value pairs computed by a common function from header and body portions of data records.

4. The system of claim 3 wherein the function used for creating identifiers is a cyclic redundancy check (CRC) function.

5. The system of claim 1 wherein the client updates the first table each time the client receives records and notification of table updates, and sends the updated table the next time data is requested.

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10. The method of claim 9 further comprising a step for sending a notification of the difference in the tables to the client.

11. The method of claim 9 wherein the network is the Internet network.

12. The method of claim 9 wherein the identifiers are value pairs computed
5 by a common function from header and body portions of data records.

13. The method of claim 12 wherein the function used for creating
identifiers is a cyclic redundancy check (CRC) function.

10 14. The method of claim 10 wherein the client updates the first table each
time the client receives records and notification of table differences, and
sends the updated table the next time data is requested.

15 15. The method of claim 9 wherein the requesting client device is a
handheld portable device coupled to a host computer connected to the
network, and the client functions execute on either or both of the portable
device and the host computer.

20 16. The method of claim 15, wherein formation of identifiers is
accomplished at the host computer by a cyclic redundancy check process.

0962500-07340